

	Gray Island Garrison	Other State
Army	<p>Mobilized (ready for action now) Infantry Combat Brigade (1) Infantry & infantry support Air Defense Artillery Brigade (1) Includes Integrated Air Defense Systems (IADS) Field Artillery Brigade (1) Artillery support, includes rocket artillery Can be equipped to launch medium-range nuclear ballistic missiles Special Operations Forces (SOF) Armored Combat Brigade (1) Heavy armor (tanks)</p> <p>Unlocated But Potentially Mobilized Nuclear Launch Site (1) Mobile, not hardened Launches intermediate-range ballistic missiles (range 5500km)</p>	<p>Rapid Response Forces (24 hours to Gray Island) Infantry Combat Brigade (1) Infantry & infantry support Field Artillery Brigade (1) Artillery support, includes rocket artillery Can be equipped to launch medium-range nuclear ballistic missiles Special Operations Forces (SOF)</p> <p>On Stand-By (7-12 days to Gray Island) Infantry Combat Brigade (1) Infantry & infantry support Armored Combat Brigade (1) Heavy armor (tanks) Air Defense Artillery Brigade (1) Includes Integrated Air Defense Systems (IADS) Field Artillery Brigade (1) Artillery support, includes rocket artillery Can be equipped to launch medium-range nuclear ballistic missiles</p>
	Deployed in Theater	Docked in Other State
Navy	<p>Carrier Strike Groups (1) Includes Carrier Air Wing Includes Destroyer escorts and support ships Destroyer Squadron (1) Guided missile destroyers Anti-submarine warfare capable Submarine Squadron (1) Nuclear powered, attack submarines (SSN) Land attack Destroyer Squadron (2) Guided missile destroyers Anti-submarine warfare capable Expeditionary Strike Group (2) Includes mariner expeditionary forces Includes Helicopter Strike Squadron Used to launch amphibious landings</p> <p>Unlocated But Potentially Mobilized Submarine Squadron - Nuclear attack (1) Nuclear powered ballistic missile submarine (SSBN) Launches intermediate-range ballistic missiles (range 5500km)</p>	(24-72 hour deployment time)
	Based in Gray Island	Based in Other State
Air	<p>Strike Air Wing (1) (On Alert) Includes air-to-air Includes air-to-ground/ground support</p>	<p>Strike Air Wing (2) (On Alert) Includes air-to-air Includes air-to-ground/ground support Bomber Air Wing (2) Does not include strategic (Nuclear) capabilities</p>
	Available Immediately	Docked in Our State
Nuclear	<p>Strategic Bomber Air Wing (2) Short-range air launch cruise missiles (range 1000km) Nuclear Launch Site (1) Mobile, not hardened Launches intermediate-range ballistic missiles (range 5500km)</p> <p>Unlocated But Potentially Mobilized Submarine Squadron - Nuclear attack (1) Nuclear powered ballistic missile submarine (SSBN) Launches intermediate-range ballistic missiles (range 5500km)</p>	
	<p>Cyber Protection Teams (5) Can surge to 10 protection teams with the activation of the reserves Each cyber protection team capable of defending one type of target: air, air defenses, ground, space, navy, SOF, nuclear weapons, command and control, NC3, civilian power, civilian health, civilian transportation, civilian communications, manufacturing, financial sector Cyber Attack Teams (10) Capable of engaging in standalone cyber operations Capable of coordinating cyber operations with offensive operation</p>	
Cyber	Types of Accesses	Types of Effect
	<p>Civilian Infrastructure Other State Nuclear Command, Control, and Communication (NC3) Other State Conventional Military (Army) Other State Conventional Military (Navy) Other State Conventional Military (Air Force) Other State Cyber Capabilities Other State Space Capabilities (Satellites) Other State Intelligence Apparatus Other State Government</p>	<p>Degrade (reduce functionality effectiveness) Disrupt (prevent functionality for a limited time) Destroy (fully destroy functionality indefinitely) Manipulate (insert incorrect/misleading data)</p>